



## KS2/3 V Class - Curriculum Overview – Autumn Term 2021

Subject	Autumn Term 2021
<b>English</b>	<p><b>First and Second Half Term:</b>            Spelling, punctuation and grammar: Figurative language, similes and metaphors (revision), personification. Hyperbole, alliteration, onomatopoeia            Book Study Grandpa's Great Escape: plot, characterisation, setting. Compare similarities to other stories by same author and others.            Group reading: Audible – The Curious Incident of the Dog in the Night-time            Individual reading – material of choice from home or school</p>
<b>Maths</b>	<p><b>First and Second Half Term:</b>            Rotation of the four main skills areas; Number (including place value), multiplication and division, addition &amp; subtraction (address concept of inverse operations); statistics; measurement (including time); Geometry (including shapes and properties of triangles)</p>
<b>Science</b>	<p><b>First and Half Term:</b>            Scientists and Inventors  <b>Second Half Term:</b>            Healthy lifestyles - healthy eating (to include digestive system); energy in food, benefits of exercise</p>
<b>K&amp;U</b>	<p><b>Geography:</b> Land use, including map skills  <b>History:</b> Transport and the history of railways</p>
<b>Creative</b>	<p><b>Electric Umbrella</b> (music) ongoing  <b>'Free art'</b> opportunities with focus on fine motor skills – mindfulness colouring, hama beads, clay modelling etc.</p>
<b>Food Technology</b>	<p>Pupils will plan, prepare and cook dishes from around the world. They will be involved in thinking about food groups, healthy eating and budgeting for meals whilst participating in hands-on Cooking sessions.</p>
<b>PE</b>	<p><b>First and Half Term:</b>            Ball skills  <b>Second Half Term:</b>            Boccia</p>
<b>PSHCE</b>	<p><b>First half term:</b>            Boundaries (including online) Friends &amp; respectful relationships; equal opportunities; all about me  <b>Second half term:</b>            British Values/Citizenship; rights &amp; responsibilities, rules; Cultural, religion &amp; Diversity</p>
<b>Computing</b>	<p>Computer art: Using computer programs to create a piece of art, using a range of tools within a program, making and editing shapes, changing shades and colours, retrieving and editing a file.</p>